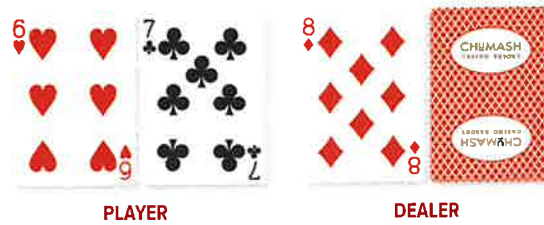


# BLACKJACK

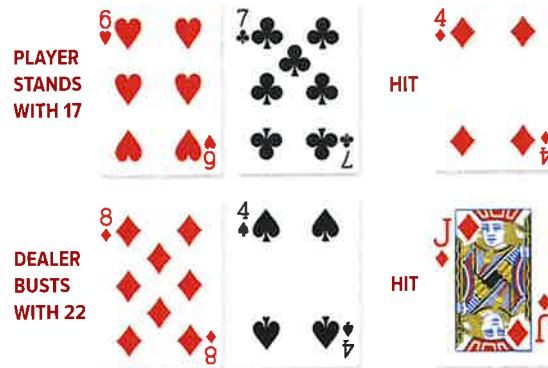
The object of the game is to draw cards that add up to exactly 21 or as close as possible without going over. If the dealer goes over 21, all players who did not go over 21 win.

The game begins with players making a bet. The dealer deals two cards face up to each player. One of the dealer's cards is dealt face up, the other face down (hole card).

All face cards (King, Queen, and Jack) count as 10;



the Ace counts as either 1 or 11. An Ace with a 5 can count as 6 or 16. An Ace with any ten-valued card is a "natural" and is paid 3-2 unless the dealer's hand is also a natural, in which case it is a "push" (tie) and neither wins. All other cards count at face value.



If the two cards you are dealt equal less than 21, you can either ask for additional cards (hitting), one card at a time, or take your chances with the cards you have been dealt (standing). You tell the dealer

what you want to do by a hand signal. A “hit” signal is done by scratching the table with your index finger or with the cards. A “stand” signal is done by waving your hand. If your hand goes over 21, it is a “bust” and loses automatically. After all the players have acted on their hands, the dealer’s hand will be played. Our dealers hit on any count of 16 or below and stand on 17 and above. Also, the dealer must hit on a soft 17, which is an Ace and 6, or an Ace and any combination of cards that total 6. A dealer’s hand going over 21 is a “bust,” and must pay the remaining players.

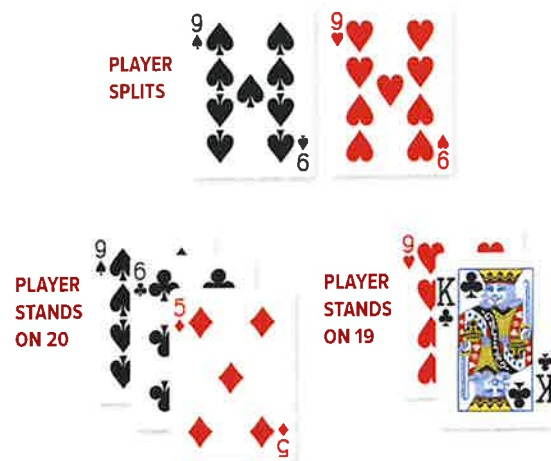
### *Pushes*

If your final hand is the same as the dealer’s, the hand is a tie (push) and neither wins or loses.

## BLACKJACK OPTIONS

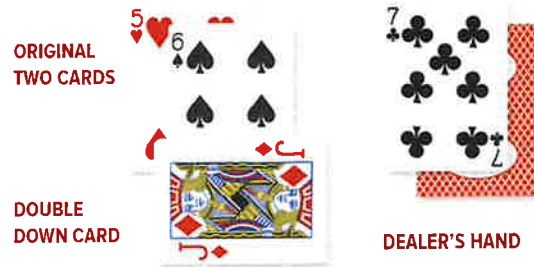
### *Splitting Pairs*

If your first two cards are of the same value, you can create two hands by “splitting.” You simply match the amount of your original wager and play both new hands. You may split three times for a total of four hands. You may only split Aces once.



### *Doubling Down*

You can “double down” on any first two cards by matching your original bet (or less) and then receiving one draw card. You may also double after splits.



### *Insurance*

The insurance bet is a wager that the dealer has a 10-value in the “hole.” If the dealer’s “up” card is an Ace, you may take insurance by placing up to half the original bet on the insurance line. Insurance pays 2 to 1 if the dealer has a Blackjack, but loses in all other instances.

## HIT AND RUN BLACKJACK

Players can make \$1 optional Progressive Bonus Bet. If the dealer gets Blackjack or 5+ cards, you win.

## PAYOUT SCHEDULE

DEALER HANDS*	PAYOUT
8 OR MORE CARDS*	100%
7 CARDS*	100 FOR 1
6 CARDS*	25 FOR 1
5 CARDS*	7 FOR 1
DEALER BLACKJACK	4 FOR 1

Betting Limits: \$1